

## Field Playing Rules

### *Inter-League Play*

#### 2007 Recreation League Season

The playing rules utilized by San Jose PAL Softball are the *Official Rules of Softball* as published by The Amateur Softball Association of America (ASA), with such modifications as are published in these Playing Rules. The Official Rules of Softball as currently published by ASA and as modified herein, will govern all play and umpire rulings for Inter-League play sanctioned by San Jose PAL Softball.

Each league is responsible for selecting, evaluating, and fully vetting their own coaches, chaperones and managers. No additional proof or certification is required to be shown or demonstrated prior to or during the game.

#### **Length of Games**

Inter-League Play - The time limit for all Inter-League games is one hour and forty-five minutes (1:45) or seven (7) complete innings, whichever occurs first.

#### **Home Team Determination**

Location of the game will determine home team. Games played on a teams home field will be designated home team. Home team designation for games played on neutral fields will be determined by a coin flip.

#### **Maximum Runs per Inning**

A ten run rule will apply to all Inter-League play. Under this rule, each and every half inning will end when: 1) The defense makes the third out, or 2) The offense scores the 10<sup>th</sup> run in its half of the inning. The use of this rule limits each team to scoring a maximum of ten runs in its half of the inning. Under this rule, the umpire will stop the game after the tenth run has scored; it is therefore not possible to score more than 10 runs in an inning.

During the seventh inning (or the last inning of the game, as determined by the umpire at the start of the inning), there is no limit to the number of runs that can be scored in each half inning.

#### **Eight Run Rule**

All games will be played under an eight run rule. If one team has an eight run lead at the end of four innings, or any completed inning thereafter, the game will be declared over and completed.